

Jonathan Taveras

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Summary

Mobile Software Engineer with **6.5 years of experience** in the sector, specializing in **React Native**. A **lifelong learner** passionate about mobile technologies, I bring strong **attention to detail** and a commitment to creating **high-quality, user-friendly applications**.

Experience

KashKick

Software Engineer III - Mobile Developer | 12/2024 - Present

- Developed and **maintained** iOS and Android apps using **React Native**.
- **Enhanced** user engagement by revamping core **features** and **workflows**.
- Proposed **UX improvements** to align with user feedback.
- **Collaborated** with **teams** to **optimize** app **performance** and **scalability**.
- Reviewed **PRs** and supported developers in resolving issues.

Veracross - Magnus Health

Software Engineer III - Mobile Developer | 06/2021 - Present

- **Architect** and **maintain** health app for students and school
- Participate in **estimations meetings**
- **Document** development process, for easy on-boarding experience
- Manage **deployment** and **certificates**
- Elaborate **workflow** to structure new features for **Scalability** and better **code maintenance** -Build **reusable** UI components
- **Review PR's** and **help** other devs to solve issues

Quix

Software Engineer II | 11/2018 - 05/2021

- **Refactored legacy code** and added animations to enhance UX.
- Researched and implemented **scalable app architecture**.
- **Documented project structure** and architecture for easy onboarding.
- Developed **automated deployment scripts** and workflows.
- Built **scripts to transform architectural data** into web-app-compatible formats.
- Designed **customizable indoor maps** for web apps to support client reservations and interactions.
- Structured apps to support **White Label architecture**.
- Conducted **PR reviews** and optimized deployment processes.

Skills

React Native, React, Typescript, AWS, Javascript, GIT, Redux, JIRA, SQL, Python, Software development, Swift, SwiftUI, Expo, Framer, Node.js, Figma, Teamwork, Push Notifications, Fastlane, Sentry, GraphQL, Formik, Detox, Postman, Firebase, English, Spanish

Projects

- **SnipKey**: Utility app for text shortcuts and keyboard extension, developed in SwiftUI for iOS [Available on the App Store]
- **The Lock**: Puzzle game built with React Native [Available on the App Store]
- **SandMind**: Well-being app to log emotions through art, built with SwiftUI [Sold]

Education

Institute of Technology (INTEC)

Software Engineer | Computer Science